

## **CHAPTER V**

### **CONCLUSION AND SUGGESTION**

#### **5.1 Conclusion**

Based on result of the research, it could be concluded that:

1. The implementation of students' vocabulary can be built up by using Odd-Man-Out game for second grade students of MTs Darul Ulum Budi Agung Medan in academic year of 2014/2015 applied well. It was supported by the significant different result of the pre-test (0%) that was post test I (90,77%) and post test II (95,24%).
2. The score test of pre test is 1810 with mean score 43,09. The score test of post test I is 3290 with mean score 78,33. Then the score test of post test II is 3745 with mean score 89,17. From analyzing data, it showed that each test has different improvement while the researcher used Odd-Man-Out game.
3. Based on the hypothesis testing,  $t_{\text{count}}$  (7,62) is higher than  $t_{\text{table}}$  (2,02). So hypothesis alternative ( $H_a$ ) could received and stated that the students' vocabulary can be built by implementing Odd-Man-Out game.
4. Based on the questionnaire, most of students said that use of Odd-Man-Out game could help them in mastering vocabulary. Odd-Man-Out game could increase the students' motivation in learning vocabulary.
5. After treatment in the action research done, the students got closer to the researcher. This relationship gave a positive effect to them. They enjoyed more in English subject because they were given a new method to learn English that had never been given by their teacher.

#### **5.2 Suggestion**

The result of this study showed that the using of Odd-Man-Out game can build up the students' vocabulary. Before finishing this thesis, the following suggestions are offered:

1. For English teacher, it can be one of manner to teach English for students. It can enrich the teacher's method in teaching vocabulary through Odd-Man-Out especially for junior high school students. So that the students don't get bored in learning vocabulary.
2. For the students, they feel more motivated and interested in building up their vocabulary. They feel enjoyable and happy in learning vocabulary.
3. For the readers, this thesis is useful as information in conducting of depth research for this study. This research can as the reference to do same topic in the study.