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LISTING PROGRAM

1. main_program.m

```
function varargout = main_program(varargin)
% MAIN_PROGRAM MATLAB code for main_program.fig
%
%     MAIN_PROGRAM, by itself, creates a new MAIN_PROGRAM or
% raises the existing
%
%     singleton*.
%
%
%     H = MAIN_PROGRAM returns the handle to a new
% MAIN_PROGRAM or the handle to
%
%     the existing singleton*.
%
%
%     MAIN_PROGRAM('CALLBACK',hObject,eventData,handles,...)
%
% calls the local
%
%     function named CALLBACK in MAIN_PROGRAM.M with the given
% input arguments.
%
%
%     MAIN_PROGRAM('Property','Value',...) creates a new
% MAIN_PROGRAM or raises the
%
%     existing singleton*. Starting from the left, property value pairs are
% applied to the GUI before main_program_OpeningFcn gets called. An
%
%     unrecognized property name or invalid value makes property
% application
%
%     stop. All inputs are passed to main_program_OpeningFcn via varargin.
%
%
%     *See GUI Options on GUIDE's Tools menu. Choose "GUI allows
% only one
%
%     instance to run (singleton)".
%
%
% See also: GUIDE, GUIDATA, GUIHANDLES
```

```

% Edit the above text to modify the response to help main_program

% Last Modified by GUIDE v2.5 19-Aug-2021 02:11:07

% Begin initialization code - DO NOT EDIT
gui_Singleton = 1;
gui_State = struct('gui_Name',     mfilename, ...
    'gui_Singleton', gui_Singleton, ...
    'gui_OpeningFcn', @main_program_OpeningFcn, ...
    'gui_OutputFcn', @main_program_OutputFcn, ...
    'gui_LayoutFcn', [], ...
    'gui_Callback', []);
if nargin && ischar(varargin{1})
    gui_State.gui_Callback = str2func(varargin{1});
end

if nargout
    [varargout{1:nargout}] = gui_mainfcn(gui_State, varargin{:});
else
    gui_mainfcn(gui_State, varargin{:});
end

% End initialization code - DO NOT EDIT

% --- Executes just before main_program is made visible.
function main_program_OpeningFcn(hObject, eventdata, handles,
varargin)
    % This function has no output args, see OutputFcn.
    % hObject handle to figure
    % eventdata reserved - to be defined in a future version of MATLAB

```

```

% handles    structure with handles and user data (see GUIDATA)
% varargin   command line arguments to main_program (see VARARGIN)

% Choose default command line output for main_program
handles.output = hObject;

% Update handles structure
guidata(hObject, handles);
movegui(hObject,'center');

% UIWAIT makes main_program wait for user response (see UIRESUME)
% uiwait(handles.figure1);

logo = imread('logo.png');
axes(handles.axes3);
imshow(logo);

% --- Outputs from this function are returned to the command line.
function varargout = main_program_OutputFcn(hObject, eventdata,
handles)
    % varargout cell array for returning output args (see VARARGOUT);
    % hObject handle to figure
    % eventdata reserved - to be defined in a future version of MATLAB
    % handles structure with handles and user data (see GUIDATA)

    % Get default command line output from handles structure
    varargout{1} = handles.output;

% --- Executes on button press in pushbutton1.
function pushbutton1_Callback(hObject, eventdata, handles)

```

```

% hObject handle to pushbutton1 (see GCBO)
% eventdata reserved - to be defined in a future version of MATLAB
% handles structure with handles and user data (see GUIDATA)

% menampilkan menu browse file
[file, path] = uigetfile('*.bmp');

% jika ada file yang dipilih maka menjalankan perintah di bawahnya
if ~isequal(file,0)

    % membaca file citra yang dipilih
    img = imread(fullfile(path, file));
    set(handles.edit2,'String',file);
    % menampilkan citra pada axes
    axes(handles.axes1)
    imshow(img)
    % menyimpan variabel Img pada lokasi handles (lokasi penyimpanan
    % MATLAB
    % agar dapat dipanggil pada pushbutton yang lain)
    handles.img = img;
    guidata(hObject, handles)

    % mereset button2
    set(handles.pushbutton2,'Enable','on')
    set(handles.pushbutton3,'Enable','off')
    set(handles.edit1,'String',[])
    set(handles.text2,'String',[])
    axes(handles.axes2)
    cla reset
    set(gca,'XTick',[])
    set(gca,'YTick',[])

else

```

```

    return
end

% --- Executes on button press in pushbutton2.

function pushbutton2_Callback(hObject, eventdata, handles)
% hObject    handle to pushbutton2 (see GCBO)
% eventdata  reserved - to be defined in a future version of MATLAB
% handles    structure with handles and user data (see GUIDATA)

% memanggil variabel Img yang ada pada lokasi handles
img = handles.img;
img = rgb2gray(img);
p = imbinarize(img);
p = logical(not(p));
[~, Centroid, Moments1, Moments2, Moments3, Moments4, Moments5,
Moments6] = Zernikmoment(img,p); % Call Zernikemoment fuction
data_uji =
[Centroid,Moments1,Moments2,Moments3,Moments4,Moments5,Moments6];
axes(handles.axes2);
imshow(p);

% mereset button2
set(handles.pushbutton3,'Enable','on')
set(handles.edit1,'String',[])
% menyimpan variabel data_uji pada lokasi handles
handles.data_uji = data_uji;
guidata(hObject, handles)

% --- Executes on button press in pushbutton3.

function pushbutton3_Callback(hObject, eventdata, handles)
% hObject    handle to pushbutton3 (see GCBO)

```

```

% eventdata reserved - to be defined in a future version of MATLAB
% handles structure with handles and user data (see GUIDATA)

% memanggil variabel data_uji yang ada pada lokasi handles
data_uji = handles.data_uji;

% load data_latih dan target_latih hasil pelatihan
load hasil_pelatihan
load hasil_penargetan

% pengujian menggunakan algoritma multisvm
output = multisvm(data_latih,target_latih,data_uji);

% mengubah nilai keluaran menjadi kelas keluaran
switch output
    case 1
        jenis_kaligrafi = 'Kaligrafi Diwani';
    case 2
        jenis_kaligrafi = 'Kaligrafi Diwani Jali';
    case 3
        jenis_kaligrafi = 'Kaligrafi Naskhi';
    case 4
        jenis_kaligrafi = 'Kaligrafi Tsuluts';
    otherwise
        jenis_kaligrafi = 'Kaligrafi Tidak Dikenali';
end

% menampilkan hasil pengenalan jenis kaligrafi pada edit text
set(handles.edit1,'String',jenis_kaligrafi)

% --- Executes on button press in pushbutton4.

```

```
function pushbutton4_Callback(hObject, eventdata, handles)
% hObject    handle to pushbutton4 (see GCBO)
% eventdata  reserved - to be defined in a future version of MATLAB
% handles    structure with handles and user data (see GUIDATA)
```

```
% mereset button2
set(handles.pushbutton2,'Enable','off')
set(handles.pushbutton3,'Enable','off')
set(handles.edit1,'String',[])
set(handles.edit2,'String',[])
set(handles.text2,'String',[])
axes(handles.axes1)
cla reset
set(gca,'XTick',[])
set(gca,'YTick',[])
axes(handles.axes2)
cla reset
set(gca,'XTick',[])
set(gca,'YTick',[])
```



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```
function edit1_Callback(hObject, eventdata, handles)
% hObject    handle to edit1 (see GCBO)
% eventdata  reserved - to be defined in a future version of MATLAB
% handles    structure with handles and user data (see GUIDATA)

% Hints: get(hObject,'String') returns contents of edit1 as text
%        str2double(get(hObject,'String')) returns contents of edit1 as a double

% --- Executes during object creation, after setting all properties.
```

```

function edit1_CreateFcn(hObject, eventdata, handles)
% hObject    handle to edit1 (see GCBO)
% eventdata reserved - to be defined in a future version of MATLAB
% handles    empty - handles not created until after all CreateFcns called

% Hint: edit controls usually have a white background on Windows.
%       See ISPC and COMPUTER.
if      ispc      &&      isequal(get(hObject,'BackgroundColor'),
get(0,'defaultUicontrolBackgroundColor'))
    set(hObject,'BackgroundColor','white');
end

```



```

function edit2_Callback(hObject, eventdata, handles)
% hObject    handle to edit2 (see GCBO)
% eventdata reserved - to be defined in a future version of MATLAB
% handles    structure with handles and user data (see GUIDATA)

% Hints: get(hObject,'String') returns contents of edit2 as text
% str2double(get(hObject,'String')) returns contents of edit2 as a double

```

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```

% --- Executes during object creation, after setting all properties.

function edit2_CreateFcn(hObject, eventdata, handles)
% hObject    handle to edit2 (see GCBO)
% eventdata reserved - to be defined in a future version of MATLAB
% handles    empty - handles not created until after all CreateFcns called

% Hint: edit controls usually have a white background on Windows.
%       See ISPC and COMPUTER.

```

```

if      ispc      &&      isequal(get(hObject,'BackgroundColor'),
get(0,'defaultUicontrolBackgroundColor'))

    set(hObject,'BackgroundColor','white');

end

```

2. pelatihan.m

```
clc; clear; close all;
```

```

% membaca file citra dalam folder
image_folder = 'data_latih';
filenames = dir(fullfile(image_folder, '*.bmp'));
jumlah_data = numel(filenames);

% menginisialisasi variabel data_latih
data_latih = zeros(jumlah_data,7);

% proses ekstraksi fitur zernike moment
for k = 1:jumlah_data
    full_name= fullfile(image_folder, filenames(k).name);
    img = rgb2gray(imread(full_name));
    p = imbinarize(img);  

    p = logical(not(p));
    [~, Centroid, Moments1, Moments2, Moments3, Moments4, Moments5,
    Moments6] = Zernikmoment(img,p);    % Call Zernikemoment fuction
    data_latih(k,:)
    [Centroid,Moments1,Moments2,Moments3,Moments4,Moments5,Moments6];
end

% penentuan nilai target untuk masing2 jenis kaligrafi
target_latih = zeros(1,jumlah_data);
target_latih(1:20) = 1;  % diwani

```

```
target_latih(21:40) = 2; % diwani jali  
target_latih(41:60) = 3; % naskhi  
target_latih(61:80) = 4; % tsuluts  
  
% pelatihan menggunakan algoritma multisvm  
output = multisvm(data_latih,target_latih,data_latih);
```

```
% menghitung nilai akurasi pelatihan  
[n,~] = find(target_latih==output');  
jumlah_benar = sum(n);  
akurasi = jumlah_benar/jumlah_data*100  
  
% menyimpan variabel data_latih dan target_latih  
save hasil_pelatihan data_latih  
save hasil_penargetan target_latih
```

3. pengujian.m

```
clc; clear; close all;  
  
% membaca file citra dalam folder  
image_folder = 'data_uji';  
filenames = dir(fullfile(image_folder, '*.*'));  
jumlah_data = numel(filenames);
```

```
% menginisialisasi variabel data_uji  
data_uji = zeros(jumlah_data,7);  
  
% proses ekstraksi fitur zernike moment  
for k = 1:jumlah_data  
    full_name= fullfile(image_folder, filenames(k).name);  
    img = rgb2gray(imread(full_name));
```

```

p = imbinarize(img);
p = logical(not(p));
[~, Centroid, Moments1, Moments2, Moments3, Moments4, Moments5,
Moments6] = Zernikmoment(img,p);    % Call Zernikemoment fuction
data_uji(k,:)
= [Centroid,Moments1,Moments2,Moments3,Moments4,Moments5,Moments6];
end

% penentuan nilai target untuk masing2 jenis kaligrafi
target_uji = zeros(1,jumlah_data);
target_uji(1:5) = 1;    % diwani
target_uji(6:10) = 2;  % diwani jali
target_uji(11:15) = 3; % naskhi
target_uji(16:20) = 4; % tsoluts

% load data_latih dan target_latih hasil pelatihan
load hasil_pelatihan
load hasil_penargetan

% pengujian menggunakan algoritma multisvm
output = multisvm(data_latih,target_latih,data_uji);

% menghitung nilai akurasi pengujian
[n,~] = find(target_uji==output');
jumlah_benar = sum(n);
akurasi = jumlah_benar/jumlah_data*100

```

DAFTAR RIWAYAT HIDUP



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PERTEMUAN	TANGGAL	MATERI BIMBINGAN	TANDA TANGAN PEMBIMBING	
			I	II
I	12 Juli 2020	Diskusi (Penulisan Format Rumusan Masalah, Batasan Masalah, Tujuan Penelitian dan Manfaat Penelitian)		
II	23 Juli 2020	Revisi Bab I (Perbaiki Latar Belakang, Rumusan Masalah, Tujuan Penelitian dan Manfaat Penelitian)		
III	26 Juli 2020	Acc Bab I Lanjut Bab II		
IV	10 Agustus 2020	Revisi Bab II (Tambahkan Referensi, Konsistenkan Bab dan Sub Bab, Tambahkan Pembahasan Jenis Citra, dan Tambahkan Teori Pengolahan Citra)		
V	15 Agustus 2020	Acc Bab II Lanjut Bab III		

VI	03 September 2020	Revisi Bab III (Perbaiki Tempat dan Waktu Penelitian dan Perbaiki Diagram Sistem)		
VII	08 September 2020	Acc Bab III Lanjut Seminar Proposal		
VII	30 Agustus 2021	Revisi Bab IV dan Bab V (Perbaiki Hasil Pengujian Sistem dan Kesimpulan)		
IX	01 September 2021	Revisi Abstrak		
X	02 September 2021	Acc Bab IV dan Bab V dan Abstrak Lanjut Sidang Munaqasyah		

