THE EFFECTS OF GUESSING GAME " WHO AM I" TO DEVELOP STUDENT'S SPEAKING SKILLS OF SMAS AL-WASHLIYAH 1 MEDAN

A THESIS

Submitted to the Faculty of Tarbiyah Science and Teacher Training State Islamic University of North Sumatera Medan as a Partial Fulfillment of the Requirements for the Degree of Sarjana Pendidikan (S.Pd.)

By:

MAYADRIE AIDHI ARIDZKI

0304192071

UNIVERSITAS ISLAM NEGERI
SUMATERA UTARA MEDAN
UNIVERSITAS ISLAM NEGERI
SUMATERA UTARA MEDAN

ENGLISH EDUCATION DEPARTMENT

FACULTY OF TARBIYAH SCIENCE AND TEACHER TRAINING

STATE ISLAMIC UNIVERSITY OF NORTH SUMATERA MEDAN

2023

KEMENTERIAN AGAMA REPUBLIK INDONESIA
UNIVERSITAS ISLAM NEGERI SUMATERA UTARA MEDAN
FAKULTAS ILMU TARBIYAH DAN KEGURUAN
Jl. Williem Iskandar Pasar V Telp. 6615683 - 6622925 Fax. 6615683 Medan Estate 203731,
Email : fitk@uinsu.ac.id

SURAT PENGESAHAN

Skripsi ini berjudul **"The Effects Of Guessing Game " Who Am I" To Develop Student's Speaking Skills Of Smas Al-Washliyah 1 Medan"**, yang disusun oleh **Mayadrie Aidhi Aridzki** yang telah dimunaqasyahkan dalam sidang munaqasyah Sarjana Strata Satu (S.1) Fakultas Ilmu Tarbiyah dan Keguruan Universitas Islam Negeri Sumatera Utara Medan pada tanggal:

15 Agustus 2023 M
28 Muharram 1445 H

Skripsi ini diterima sebagai persyaratan untuk memperoleh gelar Sarjana Pendidikan (S.Pd) dalam Ilmu Tarbiyah dan Keguruan pada Program Studi Tadris Bahasa Inggris Fakultas Ilmu Tarbiyah dan Keguruan Universitas Islam Negeri (UIN) Sumatera Utara Medan.

Panitia Sidang Munaqasyah
Fakultas Ilmu Tarbiyah dan Keguruan UIN SU Medan

Ketua	Sekretaris
Maryati Salmiah., M.Hum	**Benny Ichsanda Rahman Hz, M.Pd**
NIP. 198205012009012012	NIP. 199106212019081001

Anggota Penguji

1. **Dr. Muhammad Dalimunte, S.Ag, SS, M.Hum**
   NIP. 197103281999031003
2. **Drs. Achmad Ramadhan, M.A**
   NIP. 19660115194031002
3. **Prof.Dr. Tien Rafida, M.Hum**
   NIP. 197011101997032004
4. **Dr. Sholihatul Hamidah Daulay, M.Hum**
   NIP. 19750622 200312 2 002

Mengetahui,
Dekan Fakultas Ilmu Tarbiyah dan Keguruan
UIN Sumatera Utara Medan

Prof. Dr. Tien Rafida, M.Hum
NIP. 197011101997032004

Dipindai dengan CamScanner

APPROVED AND VALIDATED

Advisor I **Dr. Muhammad Dalimunte, S. Ag, SS, M.Hum** NIP. 197103281999031003	**Advisor II** **Drs. Achmad Ramadhan, M.A** NIP. 19660115194031002
Head of English Education Department **Maryati Salmiah, M.Hum** NIP. 198205012009012012	**Secretary of English Education Department** **Benny Ichsanda Rahman Hz, M.Pd** NIP. 199106212019081001

Dean of Faculty of Tarbiyah and Teacher Training
State Islamic University of North Sumatera
Medan 2023

Prof. Dr. Tien Rafida, M.Pd
NIP. 197011101997032004

ABSTRACT

Mayadrie Aidhi Aridzki. Registration Number: 0304192071. *The Effects Of Guessing Game " Who Am I" To Develop Student's Speaking Skills Of SMAS Al-Washliyah 1 Medan*. A Bachelor Thesis, Department of English Education, Faculty of Tarbiyah and Teacher Training, State Islamic University of North Sumatera, 2023. Advisor (1) Dr. Muhammad Dalimunte, S.Ag, SS, M.Hum, Advisor (2) Drs. Achmad Ramadhan, M.A.

The researcher discovered a variety of issues with teaching English in a preliminary study at SMAS Al-Washliyah 1 Medan. First, when students spoke English they were afraid of making mistakes. Second, they were confused what was going to talk. Third, the students still faced many difficulties to pronounce each word well. The last, the student's were hesitant and anxious to say English sentences. The result of all of these issues was that the students were unable to speak English fluently. A quantitative strategy and a quasi-experimental design were used in the investigation. This study specifically used a pre-test post-test group quasi-experimental design. The experimental class and the control class were created out of the research samples. The control class did not get any treatment beyond what the teacher typically utilized in class, while the experimental class was treated by the researcher using the guessing game "Who am I". The population of this study from eleventh grade of SMAS Al-Washliyah 1 Medan, and the researcher's sample consisted of just 2 of those classes. 30 students from the experimental class and 30 students from the control class make up the sample for this study. The researcher employed an oral test in which the teacher asked the students to describe a visual while the others made educated guesses as a tool for gathering data. Pre-tests were administered prior to treatment, and post-tests were administered following treatment. The normality score between lCount and lTable reveals that lCount has a value of 0.118980509, while lTable has a value of 0.161974406 bigger than l count means H0 Accpted and homogenity test score fCount and fTable reveals that fCount has a value of 1.971209913, while fTable has a value of 1.860811435 smaller than fcount means H0 rejected an conclude there is significance effect from applying this method.

Keyword: *Game, Guessing Game, Speaking Skill*.

UNIVERSITAS ISLAM NEGERI
SUMATERA UTARA MEDAN

PERNYATAAN KEASLIAN SKRIPSI

Saya menyatakan dengan sesungguhnya bahwa skripsi yang berjudul **"The Effects Of Guessing Game "Who Am I" To Develop Student's Speaking Skills Of SMAS Al-Washliyah 1 Medan"** adalah karya saya sendiri. Pengutipan yang terdapat dalam skripsi ini dilakukan dengan cara-cara yang sesuai dengan etika keilmuan. Atas pernyataan ini, saya bersedia menerima sanksi sesuai dengan peraturan perundang-undangan yang berlaku apabila suatu hari nanti ada pihak lain yang keberatan terhadap keaslian skripsi saya ini atau ditemukan bukti yang sangat kuat adanya unsur plagiasi atau penjiplakan atau pengutipan yang melanggar etika keilmuan.

Medan, 24 Juli 2023

Yang membuat pernyataan,

Mayadhie Aidhi Aridzki
NIM.0304192071

ii

ACKNOWLEDGMENT

بِسْمِ اللَّهِ الرَّحْمَٰنِ الرَّحِيمِ

All praise is due to Allah SWT the almighty, the most loving and most merciful, who has given the researcher grace, guidance, health and inner and outer strength in the process of finishing this thesis. Next, sholawat and greeting to beloved and our dear prophet Muhammad SAW as role models and leaders of people who have led people to right path.

As for the title of my thesis is "The Effects Of Guessing Game " Who Am I" To Develop Student's Speaking Skills Of SMAS Al-Washliyah 1 Medan". To be submitted as a final prerequisite for an undergraduate degree in English at the Faculty of Tarbiyah and Teachers Training State Islamic University of North Sumatera. Many people have helped me write this thesis by offering inspiration, guidance, and encouragement, as well as making helpful comments. I'd like to take this opportunity to express my gratitude and appreciation to them. Especially to:

1. Prof.Dr. Nurhayati,MA., as the rector of State Islamic University of North Sumatera (UINSU)
2. Prof.Dr. Tien Rafida, M.Hum, as the Dean of Faculty of Tarbiyah and Teachers' Training (FITK) at Islamic University of North Sumatera (UINSU)
3. Maryati Salmiah., M.Hum, as the Head of English Education Department
4. Benny Ichsanda Rahman Hz, M.Pd, as the Secretary of English Education Department
5. Dr. Muhammad Dalimunte, S.Ag, SS, M.Hum, as my first advisor and Drs. Achmad Ramadhan, M.A, as my second advisor, who has given me ideas, suggestion, and correction to finish my thesis
6. All of lectures in English Education Department who has given me support

UNIVERSITAS ISLAM NEGERI
SUMATERA UTARA MEDAN

7. The Principle of SMAS AL-WASHLIYAH 1 MEDAN, English teacher and all of students who helped the writer during the research
8. My great and amazing parents, Mr. Baharuddin,S.H and Mrs. Mora Rahma Sari, who always support and pray for me, give me advice, motivation and support in every situation. I will never repay my parents' favor. This thesis, I dedicate for them. And also, for my sisters, Asshifa Nazila Aridzki, Novriza Fitria Aridzki and my brother Muhammad Reza Fahlevi
9. Half of my Buana, who have contributed a lot in writing this thesis. Thank you for being a home that isn't a building, being a part of my journey so far and hopefully forever
10. My beloved friends, Tiara Amanda and Marini, who have been friends with me for 10 years and always support me from afar
11. All of my classmate, PBI-2 2019, especially my spectacular buddy, Nafiisah, Robyatul Rahmah, Mutiara Nuraini Simanjuntak, Fitriani Marbun, Ridzky Hidayah Lubis, Luthfi Abbas, Muhammad Farhan and Andrew Fraditya Laudry, who always cheers me up and have gone through a sense of ambitiousness and apathy together. And all of my friends that I cant mention one by one.

It is obviously that this thesis is not perfect yet, either in content or grammar, etc. So, the suggestion or critical from the reader is needed to make this thesis be better. I hope this thesis can be useful for everyone.

UNIVERSITAS ISLAM NEGERI
SUMATERA UTARA MEDAN

Medan, 15 Juli 2023

Mayadrie Aidhi Aridzki
NIM.0304192071

TABLE OF CONTENTS

ABSTRACT ..... **i**
ACKNOWLEDGMENT ..... **ii**
TABLE OF CONTENTS ..... **v**
LIST OF TABLE ..... **vii**
LIST OF APPENDICES ..... **viii**
CHAPTER I INTRODUCTION **1**
1.1 Background of the Study 1
1.2 Identification of the Study 4
1.3 Scope of the Study 4
1.4 Formulation of the Study 4
1.5 The Aim of the Study 4
1.6 Significance of the Study 5
1.6.1 Academic Significance: 5
1.6.2 Practical Significance: 5
CHAPTER II THEORITICAL REVIEW **7**
2.1 Theoretical Framework 7
2.1.1 Theory of Game 8
2.1.1.1 The Types of Game 9
2.1.1.2 Guessing Game "Who am I" 10
2.1.2 Theory of Speaking 15
2.1.2.1 The Element of Speaking 19
2.1.2.2 The Speaking Achievement 20
2.1.2.3 The Aim of Speaking 21
2.1.2.4 Classroom Speaking Activities 22
2.2 Related Studies 24
2.3 Conceptual Framework 26
2.4 Hypothesis 27
CHAPTER III RESEARCH METHODOLOGY **28**

UNIVERSITAS ISLAM NEGERI
SUMATERA UTARA MEDAN

3.1 Location and Time 28
3.2 Population and Sample 28
3.2.1 Population 28
3.2.2 Sample 28
3.3 Research Method 29
3.4 Research Instrument 30
3.5 Data Analysis Technique 32
CHAPTER IV 35
DISCUSSIONS 35
4.1 Research Finding 35
4.1.1 The Score of Pre-Test 35
4.1.2 The Score of Post Test 38
4.2 Analysis of Data 41
4.2.1 The Normality Test 41
4.2.2 The Homogeneity Test 43
4.3 Discussion 52
CHAPTER V 54
CONCLUSION AND SUGGESTION 54
5.1 Conclusion 54
5.2 Suggestion 55
REFFERENCES 56
APPENDICES 59
CURRICULUM VITAE 76

UNIVERSITAS ISLAM NEGERI
SUMATERA UTARA MEDAN

LIST OF TABLE

Table 3. 1The Population of Research 28
Table 3. 2The Sample of Research 29
Table 3. 3Scorinng Rubrics 32

Table 4. 1The score of Pre-Test 36
Table 4. 2Score of Post-Test 39
Table 4. 3 Normality Test 41
Table 4. 4Normality Test Score 43
Table 4. 5Homogenity Test 44
Table 4. 6Tabel T- Test 47

UNIVERSITAS ISLAM NEGERI
SUMATERA UTARA MEDAN

LIST OF APPENDICES

Appendix1. 1Research Instrument 59
Appendix1. 2Scoring Rubrics 71
Appendix1. 3Documentations 73
Appendix1. 4Letter of Research Permission 74
Appendix1. 5Letter of Responses from the school 75

UNIVERSITAS ISLAM NEGERI
SUMATERA UTARA MEDAN