CHAPTER V

CONCLUSION AND SUGGESTION

This chapter presents the conclusion and the suggestion of the research on students' perceptions toward the utilization of animation video in writing narrative text.

A. Conclusion

Based on the results, it can be concluded that the utilization of animation video in writing narrative text has given great contributions for them. Therefore, there were some perceptions in terms of positive perceptions that perceived by the students on the utilization of animation video in writing narrative text which divided into three main themes such as 1) 1) Enthusiasm in the Use of Animation Video as a Learning Media, 2) Better comprehension of the story in terms of the animation video help them to portray the concept easily, to require more vocabulary, to organize the generic structure, and to convey moral lesson, and 3) Students felt motivated to write narrative text properly

In terms of the theories, there were some arguments which led into several reasons why animation video have become and will become a good tool for learning writing skill especially in writing narrative text, firstly, the colorful and motion picture from animation video could attract students' attention and made them enjoyed every single moment in learning process. Secondly, in terms of familiarizing the words, animation video helped the students to develop their vocabulary as well.

B. Suggestion

Considering the conclusion above, the researcher would like to give the suggestions that can be seen in the following:

1. For the English teacher

The researcher suggests to the teachers to apply animation video in teaching narrative text or another English lesson that could help to create stress-free classroom environment because the students could be relax while watching animation video while they could get the message of the story as well.

2. For the students

The researcher suggests to the students to encourage themselves in learning narrative text or another English lesson by using animation video. In addition, the students could access animation video on internet platform such as YouTube or social media platform. In case of competing in the 4.0 industry, the students need to require English for communication in global communication.

3. For further researchers

The researcher suggests to the further researchers to conduct the research by using different design such as classroom action research whether the further researchers will find out positive and negative results or different types of text such as recount, descriptive or etc., which can be used as the references for the field of this study.