

CHAPTER V

CONCLUSION AND SUGGESTION

In this chapter explained the conclusion and suggestion about:

A. CONCLUSION

With some results from the data analysis and the discussion in this chapter, the writer concluded that homophones' game strategy has the effect on the students English pronunciation mastery at the second grade students of MTsN Tanjung Pura, it can be verified by the results of data analysis in the pre-test, it's a test that has been given by the researcher for the students before treatment and post-test, it's a test that has been given by the researcher for the students after treatment. The value of t-test was 4.5234 higher than t-table's value was 2.045. It means that the homophones' game strategy has the effect on the students english pronunciation mastery.

B. SUGGESTION

Based on the study, researchers offered the following Suggestions:

1. Teachers are expected to find methods and strategies, and more effective techniques that suit the material so as to meet the needs of the students and the purposes of the learning can be accomplished.
2. Teachers are expected to consider another aspect of teaching language especially the pronunciation of students' English.
3. Teachers are expected to be active in giving feedback and engaging students.
4. Students should be more active, bold and fearless in making mistakes in learning pronunciation.
5. Students should be given a deep understanding about how to say the word correctly.
6. The concept of homophones' game can be applied on the students to mastery English pronunciation.